

DEVELOPMENT IN WAVE FUNCTION METHODS MADE EASY

WITH IRPF90 AND THE QUANTUM PACKAGE

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- Scientific codes need **speed** \implies : Fortran / C
- Low-level languages : difficult to maintain
- High-level features of modern Fortran (`matmul`, array syntax, derived types, ...) or C++ (objects, STL) can kill the efficiency

We need to hide the code complexity and keep the code efficient.

A simple solution : use multiple languages.

- High-level : text parsing, global code architecture, ...
- Low-level : computation
- Meta-programming : generate low-level code with a higher-level language

Problem addressed here

Make code in the low-level language easy to write and maintain

Programming with Implicit Reference to Parameters (IRP)

- Motivations

- The IRP method

- The IRPF90 code generator

Quantum Package

PROGRAMMING WITH IMPLICIT REFERENCE TO PARAMETERS (IRP)

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WHAT IS A SCIENTIFIC CODE?

A program is a function of its input data:

$$\text{output} = \text{program}(\text{input})$$

A program can be represented as a **production tree** where

- The root is the output
- The leaves are the input data
- The nodes are the intermediate variables
- The edges represent the relation **needs/needed by**

WHAT IS A SCIENTIFIC CODE?

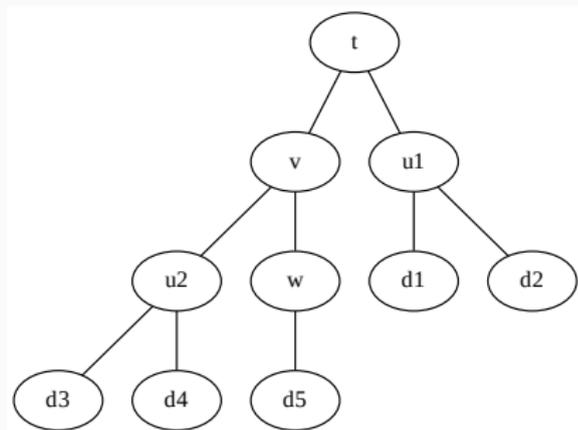
Example: Production tree of $t(u(d_1, d_2), v(u(d_3, d_4), w(d_5)))$

$$u(x, y) = x + y + 1$$

$$v(x, y) = x + y + 2$$

$$w(x) = x + 3$$

$$t(x, y) = x + y + 4$$



TRADITIONAL FORTRAN IMPLEMENTATION

```
program compute_t
  implicit none
  integer :: d1, d2, d3, d4 d5
  integer :: u, v, w, t

  call read_data(d1,d2,d3,d4,d5)      !           t
                                     !         /   \
  call compute_u(d3,d4,u)            !       u     v
  call compute_w(d5,w)               !     /  |   |  \
  call compute_v(u,w,v)              !  d1  d2   u   w
  call compute_u(d1,d2,u)            !           /   \   \
  call compute_t(u,v,t)              !         d3   d4   d5

  write(*,*), "t=", t
end program
```

Imperative programming (wikipedia)

[...] programming paradigm that uses statements that **change a program's state**.

- The code expresses the exploration of the production tree
- The routines have to be called **in the correct order**
- The values of variables are **time-dependent**

Sources of complexity

1. Time-dependence of the data (*mutable data*)
2. Handling the complexity of the production tree

1. TIME-DEPENDENCE

Functional programming (wikipedia)

[...] programming paradigm [...] that treats computation as the evaluation of mathematical functions and **avoids changing-state and mutable data**.

No time-dependence (*immutable data*) \implies **reduced complexity**

"FUNCTIONAL" IMPLEMENTATION IN FORTRAN

```
program compute_t                                !           t
  implicit none                                  !           /   \
  integer :: d1, d2, d3, d4 d5                 !           u       v
  integer :: u, v, w, t                         !       /   |       |   \
                                              ! d1  d2   u       w
  call read_data(d1,d2,d3,d4,d5)              !           /   \   \
                                              !           d3   d4   d5

  ! Functional starts here
  write(*,*), "t=", t( u(d1,d2), v( u(d3,d4), w(d5) ) )
end program
```

- Instead of telling *what to do*, we express *what we want*
- The programmer doesn't handle the execution sequence

No time-dependence left

2. COMPLEXITY OF THE PRODUCTION TREE

Production tree of Ψ in QMC=Chem: 149 nodes / 689 edges

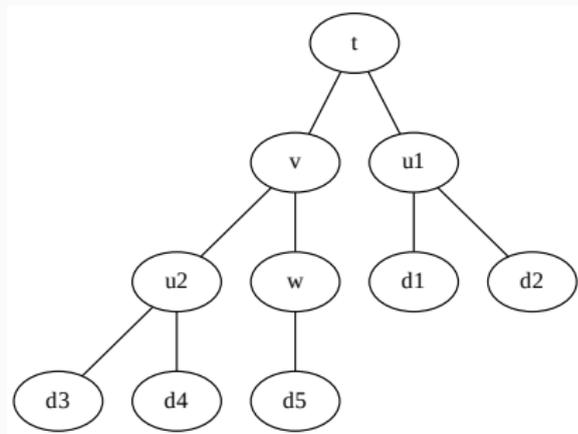


2. COMPLEXITY OF THE PRODUCTION TREE

1. The programmers need to have the *global knowledge* of the production tree : Production trees are usually too complex to be handled by humans
2. Programmers may not be sure that their modification did not break some other part
3. Collaborative work is difficult : any user can alter the production tree

Express the needed entities for each node:

- $t \rightarrow u_1$ and v
- $u_1 \rightarrow d_1$ and d_2
- $v \rightarrow u_2$ and w
- $u_2 \rightarrow d_3$ and d_4
- $w \rightarrow d_5$



The information is now *local* and easy to handle.

LOCALIZE INFORMATION

```
program compute_t
  integer, external :: t
  write(*,*), "t=", t()
end program

integer function t()
  integer, external :: u1, v
  t = u1() + v() + 4
end

integer function v()
  integer, external :: u2, w
  v = u2() + w() + 2
end

integer function w()
  integer :: d1,d2,d3,d4,d5
  call read_data(d1,d2,d3,d4,d5)
  w = d5+3
end
```

```
integer function f_u(x,y)
  integer, intent(in) :: x,y
  f_u = x+y+1
end

integer function u1()
  integer :: d1,d2,d3,d4,d5
  integer, external :: f_u
  call read_data(d1,d2,d3,d4,d5)
  u1 = f_u(d1,d2)
end

integer function u2()
  integer :: d1,d2,d3,d4,d5
  integer, external :: f_u
  call read_data(d1,d2,d3,d4,d5)
  u2 = f_u(d3,d4)
end
```

- The global production tree is not known by the programmer
- The program is easy to write
- Any change of dependencies will be handled properly *automatically*

But: The same data will be recomputed multiple times.
Simple solution : Lazy evaluation using memo functions.

Programming with Implicit Reference to Parameters (IRP)

Motivations

The IRP method

The IRPF90 code generator

Entity Node of the production tree

Builder Subroutine that builds a **valid** value of an entity from its dependencies

Valid Fully initialized with meaningful values

Provider Subroutine with **no argument** which guarantees to return a **valid** value of an entity

Rules of IRP¹

1. Each entity has **only one** provider
2. Before using an entity, its **provider** has to be called

¹François Colonna : "IRP programming : an efficient way to reduce inter-module coupling ", DOI: 10.13140/RG.2.1.3833.0406

IRP EXAMPLE

```
program test
  use entities
  implicit none
  call provide_t
  print *, "t=", t
end program

module entities
  ! Entities
  integer :: u1, u2, v, w, t
  logical :: u1_is_built = .False.
  logical :: u2_is_built = .False.
  logical :: v_is_built = .False.
  logical :: w_is_built = .False.
  logical :: t_is_built = .False.

  ! Leaves
  integer :: d1, d2, d3, d4, d5
  logical :: d_is_built = .False.
end module

subroutine provide_t
  use entities
  implicit none
  if (.not.t_is_built) then
    call provide_u1
    call provide_v
    call build_t(u1,v,t)
    t_is_built = .True.
  endif
end subroutine provide_t

subroutine build_t(x,y,result)
  implicit none
  integer, intent(in) :: x, y
  integer, intent(out) :: result
  result = x + y + 4
end subroutine build_t
```

SUMMARY

With the IRP method:

1. Code is **easy** to develop for a new developer : Adding a new feature only requires to know the *names* of the needed entities
2. If one developer changes the dependence tree, the others will not be affected : **collaborative** work is simple
3. Forces to write **clear** code : one builder builds only one thing
4. Forces to write **efficient** code (spatial and temporal localities are good)

But in real life:

1. A lot more typing is required
2. Programmers are lazy

Programming with Implicit Reference to Parameters (IRP)

Motivations

The IRP method

The IRPF90 code generator

- Extends Fortran with additional keywords
- Fortran code generator (source-to-source compiler)
- Writes all the mechanical IRP code

Useful features:

- Automatic Makefile generation
- Automatic Documentation
- Text editor integration
- Some Introspection
- Meta programming
- Some features targeted for HPC



<http://irpf90.ups-tlse.fr>

<https://github.com/scemama/irpf90>

<https://www.gitbook.com/book/scemama/irpf90>

IRPF90 EXAMPLE

```
program irp_example
  print *, 't=', t
end
```

```
BEGIN_PROVIDER [ integer, t ]
  t = u1+v+4
END_PROVIDER
```

```
BEGIN_PROVIDER [ integer, w ]
  w = d5+3
END_PROVIDER
```

```
BEGIN_PROVIDER [ integer, v ]
  v = u2+w+2
END_PROVIDER
```

```
BEGIN_PROVIDER [ integer, u1 ]
  integer :: fu
  u1 = fu(d1,d2)
```

```
END_PROVIDER
```

```
BEGIN_PROVIDER [ integer, u2 ]
  integer :: fu
  u2 = fu(d3,d4)
```

```
END_PROVIDER
```

```
integer function fu(x,y)
  integer, intent(in) :: x,y
  fu = x+y+1
end function
```

```
BEGIN_PROVIDER [ double precision, A, (dim1, 3) ]  
    ...  
END_PROVIDER
```

- Allocation of IRP arrays done automatically
- Dimensioning variables can be IRP entities, provided before the memory allocation
- **FREE** keyword to force to free memory. Invalidates the entity.

```
BEGIN_PROVIDER [ double precision, Fock_matrix_beta_mo, &
                (mo_tot_num_align,mo_tot_num) ]
    implicit none
    BEGIN_DOC
    ! Fock matrix on the MO basis
    END_DOC
    ...
END_PROVIDER

$ irpman fock_matrix_beta_mo
```

IRPF90 entities(1)

fock_matrix_beta_mo

IRPF90 entities(1)

Declaration

```
double precision, allocatable :: fock_matrix_beta_mo (mo_tot_num_align,mo_tot_num)
```

Description

Fock matrix on the MO basis

File

Fock_matrix.irp.f

Needs

ao_num

fock_matrix_alpha_ao

mo_coef

mo_tot_num

mo_tot_num_align

Needed by

fock_matrix_mo

IRPF90 entities

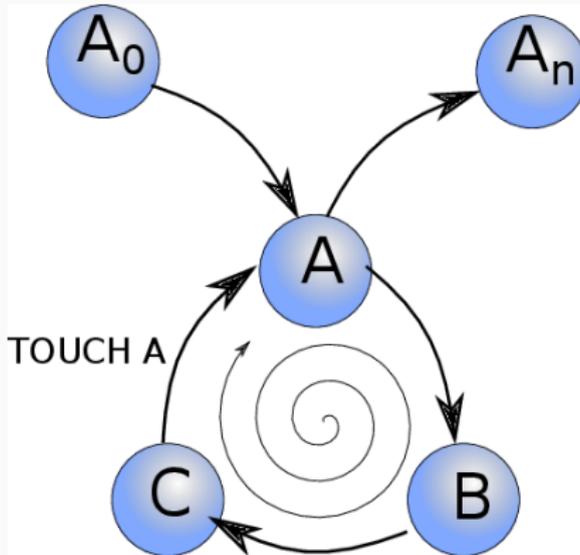
fock_matrix_beta_mo

IRPF90 entities(1)

MOVIE

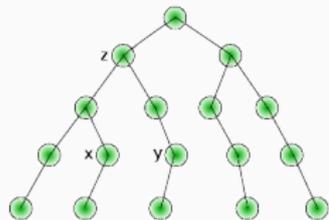
ITERATIVE PROCESSES

Iterative processes involve cyclic dependencies

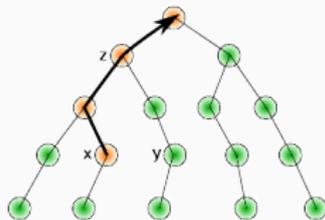


TOUCH A : A is valid, but everything that needs A is invalidated.

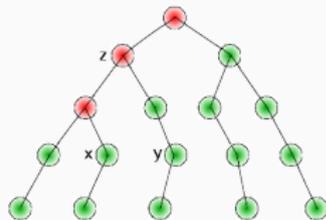
ITERATIVE PROCESSES



(a)



(b)



(c)

(a) Everything is valid

(b) x is modified

(c) x TOUCHED

MANY OTHER FEATURES

- Assert keyword, Templates
- Variables can be declared *anywhere*
- +=, -=, *= operators
- Dependencies are known by IRPF90 → Makefiles are built *automatically*
- Array alignment, Variable substitution
- Codelet generation
- TSC Profiler
- Thread safety (OpenMP)
- Syntax highlighting in Vim
- Generation of tags to navigate in the code
- No problem using external libraries (MKL, MPI, etc)
- ...

QUANTUM PACKAGE

IRPF90 library for post-HF quantum chemistry



- Open Source (GPL) : contributors are welcome!
- Hosted on GitHub : https://github.com/LCPQ/quantum_package
- Goal : easy for the programmer
- Long term objective : Massively parallel post-HF

WHY ANOTHER QUANTUM PACKAGE?

- Full-CI : $\mathcal{O}(\mathcal{N}!)$ (formally)
- CAS-CI : Full-CI in a very small space
- **Complete** : easy (integral \leftrightarrow determinant) mapping
- **Integral-driven algorithms** : very efficient

Perturbative selection (old idea re-discovered regularly)

1. Don't explore the complete CI space, but **select** determinants on-the-fly (CIPSI) with **perturbation theory**.
2. Use PT2 to estimate the missing part

Consequences:

- Much larger spaces can be explored
- **Selected** : difficult (integral \leftrightarrow determinant) mapping
- **Determinant-driven algorithms** : less efficient

But

The drastic reduction of the space makes the selected approach more efficient

1. Start with $|\Psi_0\rangle = |\text{HF}\rangle$
2. $\forall\{|i\rangle\} \notin \Psi_n$ but $\in \{\mathcal{T}_{\text{SD}}|\Psi_n\rangle\}$, compute $e_i = \frac{\langle i|\mathcal{H}|\Psi_n\rangle^2}{E(\Psi_n) - \langle i|\mathcal{H}|i\rangle}$
3. if $|e_i| > \epsilon_n$, select $|i\rangle$
4. Estimated energy : $E(\Psi_n) + E(\text{PT2})_n = E(\Psi_n) + \sum_i e_i$
5. $\Psi_{n+1} = \Psi_n + \sum_{i(\text{selected})} c_i|i\rangle$
6. Minimize $E(\Psi_{n+1})$ (Davidson)
7. Choose $\epsilon_{n+1} < \epsilon_n$
8. Go to step 2

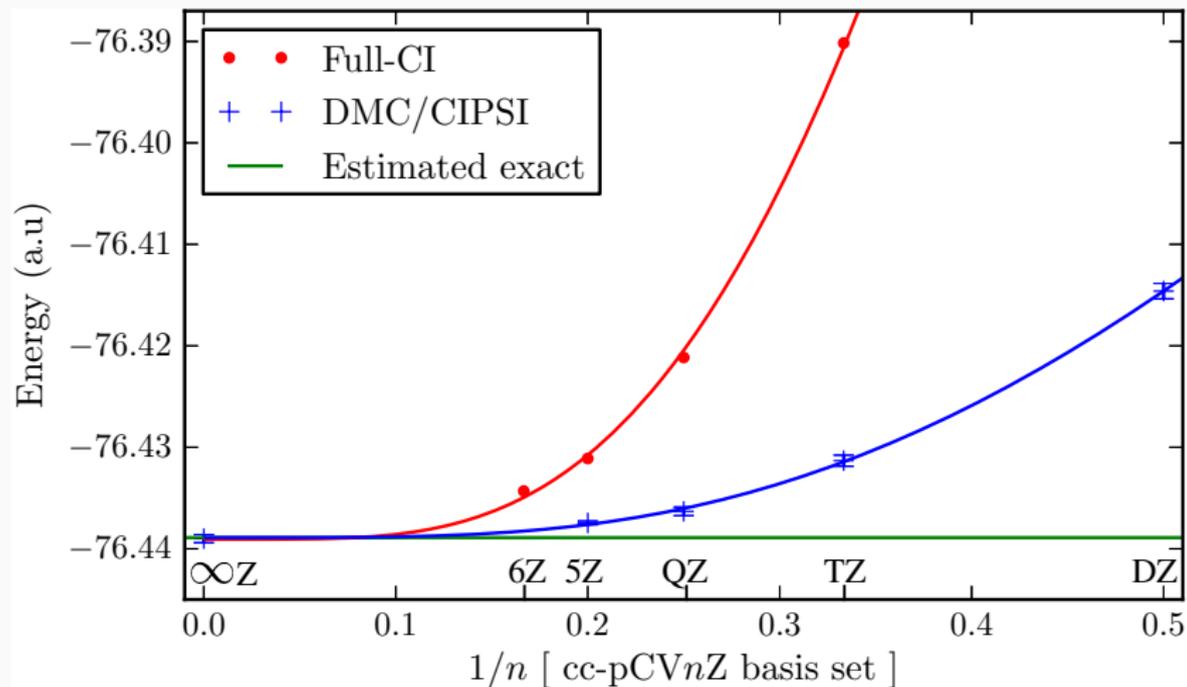
- When $n \rightarrow \infty$, $E(PT2)_{n=\infty} = 0$, so the complete CI problem is solved.
- Every CI problem can be solved by iterative perturbative selection

Perturbatively Selected CI is not a *method*, but an *algorithm*. It can be applied to

- Full-CI
- CISD, CISDT, CISTDQ, ...
- CAS-CI, MR-CI
- ...

Implies determinant-driven algorithms \implies Requires an **Efficient implementation of Slater Rules**

Post-Full-CI : QMC/Full-CI (E. Giner, T. Applencourt, M. Caffarel)



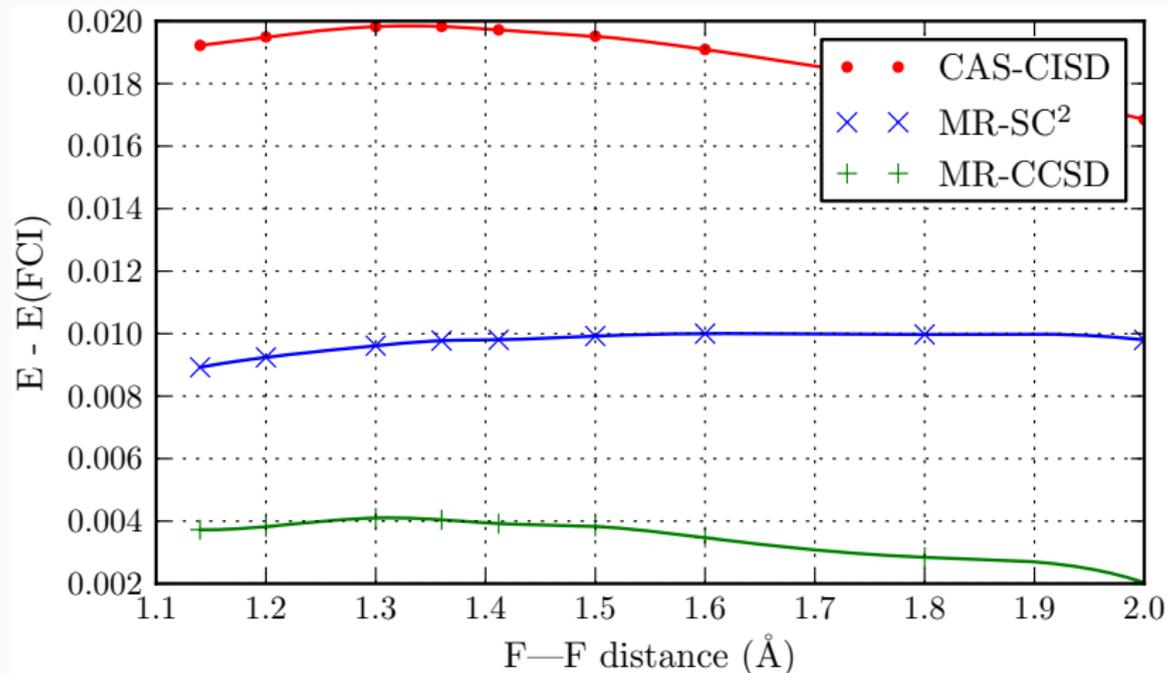
MR-CCSD : (E. Giner, G. David, J.-P. Malrieu)

TABLE VII. Symmetric dissociation of the water molecule, cc-pVDZ basis set. The FCI total energy⁵⁵ is given in E_h , and the deviations to this reference are given in m E_h . Comparison with Mukherjee's state specific MR-CC values ($E_{\text{Mk-MR-CCSD}} - E_{\text{FCI}}$) obtained from Ref. 40.

| $R (R_e)$ | $E_{\text{CAS-CISD}} - E_{\text{FCI}}$ | $E_{\text{Mk-MR-CCSD}} - E_{\text{FCI}}$ | $E_{\text{MR-CCSD}} - E_{\text{FCI}}$ | FCI |
|-----------|--|--|---------------------------------------|-------------|
| 1 R_e | 4.923 | 2.909 | 1.407 | -76.241 860 |
| 1.5 R_e | 4.674 | 4.817 | 1.248 | -76.072 348 |
| 2.0 R_e | 3.665 | 6.485 | 0.855 | -75.951 665 |
| 2.5 R_e | 3.097 | 5.672 | 0.763 | -75.917 991 |
| 3.0 R_e | 2.959 | 3.987 | 0.845 | -75.911 946 |
| NPE | 1.964 | 3.576 | 0.644 | |

MR-CEPA, MR-SC² : (Y. Garniron, E. Giner, J.-P. Malrieu)

(Work in progress)



- C₂ Full-CI demo
- Simple Hartree-Fock